

PROFESSORS OF ELECTRONIC & PRODUCED MUSIC Job Description

Responsible to: Head of Electronic & Produced Music

Responsible for: Students

Role Objective

To teach one-to-one lessons and occasional group master-class sessions in Electronic Music for both principal and supporting study students, to guide their musical and artistic development and to report on their progress as required by the Head of Department.

Duties

1. To teach Principal Study specialisms in Electronic & Produced Music – across Electronic Music, Film Music, Sonic Art, Game Audio, Live Electronics, Popular Music Production and New Media as appropriate to the professor's expertise and as directed by the Head of Department.
2. To coach outside studio contexts as appropriate (live performance, installation etc.)
3. To conduct internal masterclasses as directed by Head of Department.
4. To participate in Faculty concerts as directed by Head of Department.
5. To participate in Student/Faculty concerts as directed by Head of Department
6. To represent the institution in high level external masterclasses.
7. To represent the institution as a specialist Electronic Musician/Producer/Composer externally.
8. To act as an ambassador for the School as directed by the Director of Music.
9. To participate in research projects where relevant.
10. To be responsible for formal scheduled teaching, and informal assessment (in relation to assigned students). Included within the hours allocated to this work are the preparation of learning materials, personal research, and all necessary administration.
11. To monitor the progress and achievement of students throughout their period of study.
12. To manage the preparation and participation of assigned students in a range of Electronic & Produced Music activities including pitches and performances, installations, productions, outreach work, master classes and workshops, competitions and outside engagements.
13. To participate, if requested, with the Head of Department and other senior colleagues in the auditioning and admissions procedures (for an additional fee).
14. To participate, if requested, with the Head of Department and other senior colleagues as a member of a panel for cohort or departmental examinations (for an additional fee).
15. To contribute to programme and curriculum development where appropriate.
16. To raise the profile of the Department by promoting the School in outside activity and assisting in the recruitment of students of the highest quality.
17. To liaise with the department to assist providers of student support services within the School in providing advice to students with special learning needs.
18. To liaise as required in the administration arrangements of the Department.
19. To liaise with other School Departments on collaborative activity.
20. To carry out other departmental duties from time to time as agreed with the Head of Department and Director of Music.

HEALTH & SAFETY: To take reasonable care for all health and safety matters relating to this post, including the health and safety for any staff and students reporting to the post holder, in accordance with the Guildhall School of Music & Drama and the Corporation of London's Health and Safety procedures.

EQUAL OPPORTUNITIES: To conduct all activities taking account of the Corporation's Equal Opportunities' policy, ensuring that all clients, contacts, students and employees are treated fairly and with dignity and respect. To promote the Corporation's commitment to equality and diversity and to ensure that all students and any direct reports comply with the policy in all their activities.

POLICIES & PROCEDURES: To comply with all the Guildhall School's policies and procedures.

**PROFESSORS OF ELECTRONIC MUSIC
Person Specification**

	Essential	Desirable
<p>Technical skills, qualifications and experience</p> <ul style="list-style-type: none"> • An accomplished Musician/Composer/Producer with international standing in any specialism within the broad profession of Electronic & Produced Music. • International reputation as a EPM pedagogue. • Ability to curate projects as directed by Director of Music. • Ability to balance and reconcile the needs of electronic arts and higher education. • Knowledge of broader issues affecting making a living as a professional musician 	<p align="center">✓ ✓ ✓ ✓ ✓</p>	<p align="center">✓</p>
<p>Business Skills</p> <ul style="list-style-type: none"> • Able to communicate well effectively both orally and in writing. • Able to develop and sustain relationships with Guildhall School colleagues, clients and students. • Area of specialist expertise as an Electronic Musician/Composer/Producer and/or Teacher. • Network of contacts in the specialism and teaching worlds. • Ability to work in a team if required. 	<p align="center">✓ ✓ ✓ ✓ ✓</p>	
<p>Personal Skills</p> <ul style="list-style-type: none"> • Ability to prioritise and manage own workload. • Ability to be logical and able to apply an innovative approach to problem solving. • Self motivated, self-starter with a calm and professional approach. • Efficient, organised and able to meet deadlines. 	<p align="center">✓ ✓ ✓ ✓</p>	