

8-18 June
Silk Street Theatre

**Production & Design
Graduate Exhibition 2026**

Making *It*

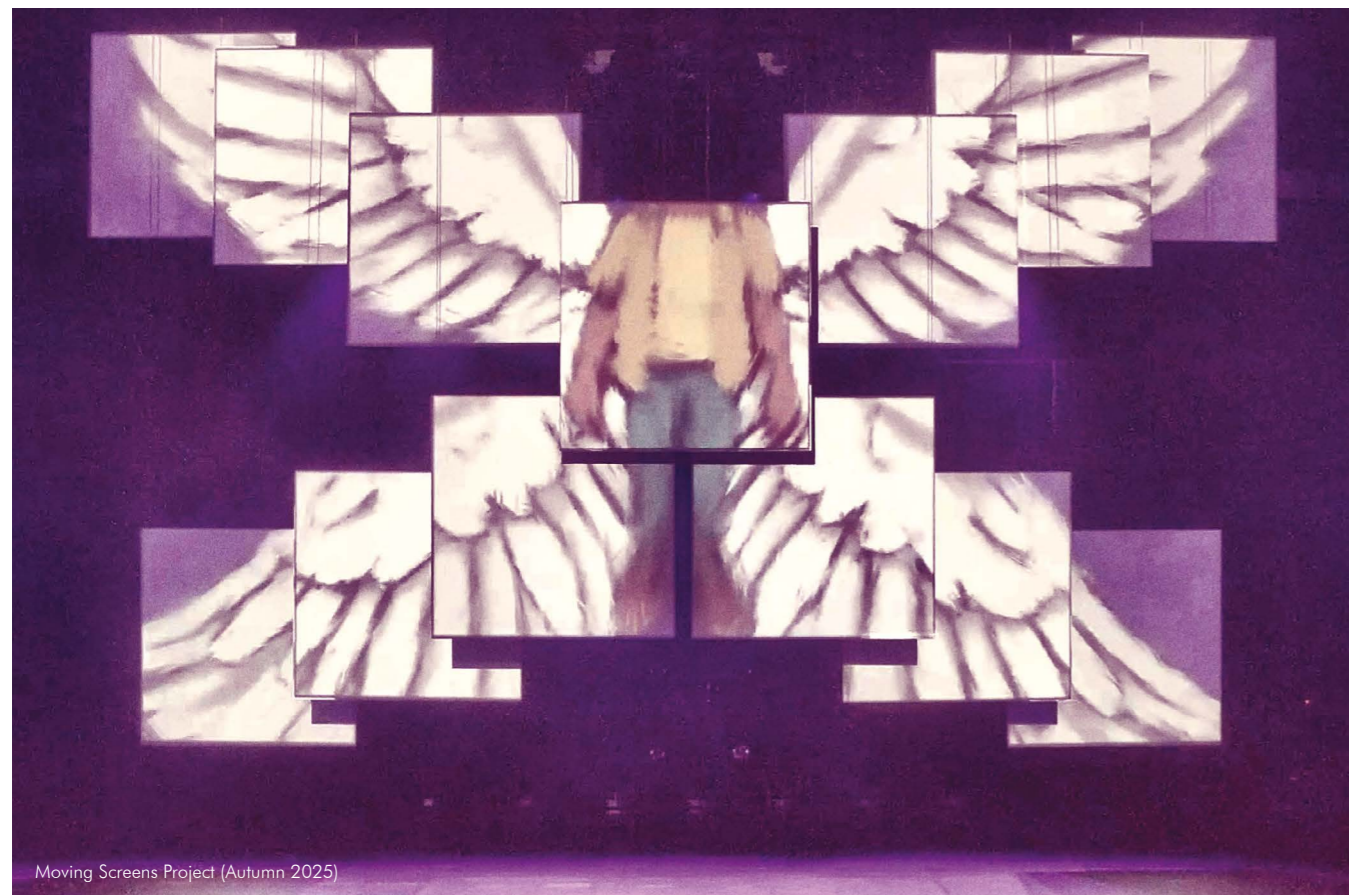
Festival

2026

**GUILD
HALL
SCHOOL**



Enron (Autumn 2025)



Moving Screens Project (Autumn 2025)

Welcome



Welcome to the Production & Design Graduate Exhibition 2026

We hope you enjoy seeing the work of our graduating students from the BA in Production Arts and BA in Digital Design & Production, whether by talking with them, working with them or witnessing the fruits of their labours in the future. There will be plenty of opportunity for the latter.

Production and design students at Guildhall study costume, lighting, production management, prop making, scenic art, scenic construction, show control, sound, video/digital, stage automation and stage management. They apply their craft across theatre and opera productions, site specific work, concert performances, digital productions and live events. It's a truism that production artists and practitioners are normally hidden: working backstage, behind the scenes and in workshops and studios, but their work is everywhere in the shows, events and entertainment that we enjoy, and most of these would be nothing without them.

What an exciting time to embark on a career in this field. Our students are about to enter an industry that has changed significantly, not least over the last few years in a post-pandemic landscape. It is more hybrid, in its mix of genres, media and work processes. It has extended its scope through the growth of digital production, the streaming industries and experiential, pop-up and festival work. It has also embarked on a process of cultural change, exploring ways to be more diverse, inclusive and equitable. Today's final year students are a part of this dynamic future.

We should also take this opportunity to thank all the Guildhall staff as well as the many freelance tutors and mentors who have all contributed so much to the students' learning over the last three years.

But today is about the students, and rightly so! I hope you agree, when you see their work, that they have every right to be confident in what's ahead for them as they leave Guildhall. We wish them well as they move on to become the theatre and performance makers of tomorrow.

Hansjörg Schmidt
Director of Production & Design

Graduates 2026



Didier Brown (He/Him)

BA Digital Design & Production

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Working across projection mapping, VFX, real-time media and filmmaking, my practice centres on visual storytelling, technical systems and problem solving. I am interested in translating complex ideas and emerging technologies into clear, live and screen-based experiences. Recent work includes data-driven design using real-time tools, collaborative workflows and hands-on experimentation.



Finley Karat (He/Him)

BA Digital Design & Production

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New York City based, I'm a motivated, creative and collaborative video designer proficient in Adobe Suite, Blender, Resolume, TouchDesigner and Procreate. I'm passionate about visual design and video – applying them to numerous widely seen projects at Guildhall, with hopes of ongoing application in areas such as live concerts, design firms and filmed media.



Walter Nash (He/Him)

BA Digital Design & Production

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Focusing on technical versatility and collaborative problem-solving, I have worked with peers to merge diverse perspectives into cohesive, high-level projects. I have transitioned from a foundation in Adobe Creative Cloud to mastering complex, real-time workflows in TouchDesigner and Unreal Engine, building sophisticated, immersive experiences geared toward constant innovation.



Kamila Przybylski (She/Her)

BA Digital Design & Production

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Working across projection, live performance and music visuals, my practice focuses on rhythm, storytelling and space. Projects include Moving Screens and the opera *Owen Wingrave*, for which I was the video designer, as well as *Vibrance* and *Lightpool* festivals and VJ-ing at Lightbox, Vauxhall. I also have an ongoing interest in post-production and editing.



Trae Stephens

BA Digital Design & Production

+44 (0) 7376 516452

My dream job is to create my own content in the film and television industry. I really enjoy making interactive videos and seeing the audience respond and interact with the work. I'm proficient in Adobe After Effects and TouchDesigner. On graduating I will be seeking video editing and promotional work.



Sid Worth (She/Her)

BA Digital Design & Production

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sidneyworth@gmail.com | @s1d.w07th

Experienced in VFX, compositing, prop making, practical production for screen and stage and skilled in TouchDesigner, DaVinci Resolve, Houdini and Adobe After Effects. I enjoy combining technical precision with creative storytelling, building work that feels atmospheric and alive. Prop making has strengthened my eye for detail. I have worked on Blackpool *Lightpool* and *Vibrance* festivals. I hope to shape visual worlds through a balance of imagination, craft and problem-solving.



Tara Duffy (She/Her)
BA Production Arts: Costume
+44 (0) 7375 534061
duffy tara04@gmail.com | @ @tara_costume

I wish to work as a costume assistant, especially within opera. I am skilled at alterations, as well as pattern drafting, cutting, sourcing and fittings. My professional experience includes working as a costume assistant and dresser. I have had the opportunity to gain experience at theatres such as the Bridge and Almeida theatres, and with English National Opera.



Nia Edwards-Williams (She/Her)
BA Production Arts: Costume
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niaedwardswilliams3@gmail.com | @ @nia_costumes

I'm excited to contribute my skills, creativity and passion to the industry, particularly in costume design for film and television. I've worked in supervisor, designer, wardrobe manager and dresser roles, and gained valuable experience as a dresser at the Royal Ballet and Opera and a London Fashion Week show. I have developed my skills in alterations, running wardrobe, costume designing, breaking down, administration and dressing.



Meg Jordan (They/Them)
BA Production Arts: Costume
+44 (0) 7541 332002
megjordan49@gmail.com | @ @megj_makes

I am pursuing a career in costume supervision and textiles artistry, with a strong interest in opera, community arts and site-specific work. Highlights of my external work include running wardrobe for the London Handel Festival, and designing and making for the Nature's a Drag campaign for Agency For Nature.



Hollie Lester (She/Her)
BA Production Arts: Costume
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I'm interested in both costume and stage management roles across all genres of theatre, or positions combining the two. I have undertaken roles as a wardrobe manager, dresser, assistant stage manager and stage manager while at Guildhall. My professional experience includes being a wardrobe dep for *Mamma Mia! The Party* at The O2.



Koren Little (She/Her)
BA Production Arts: Costume
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Originally trained as a maker, I have built my design and wardrobe management skills through my study. At Guildhall, I have led teams in making and running wardrobe across multiple productions. I have undertaken a placement at English National Opera as a maker for *Così fan tutti*. I have professional experience at *Matilda The Musical* and have taken freelance work throughout my degree.



Beca Roberts (She/Her)
BA Production Arts: Costume
+44 (0) 7821 798258
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I'm interested in working in running wardrobe for theatre. Having already worked as a dep dresser for *Matilda the Musical*, I'm keen to expand my experience in theatre on large scale costume shows. I've had the opportunity to be a wardrobe manager on productions at Guildhall and am interested in working towards this role in the future.



Talia Servadio Kenan (She/Her)
BA Production Arts: Costume
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I love costume making and millinery, particularly making strange historical pieces, such as bobbin lace or unusual medieval pieces. As costume maker, supervisor and wardrobe manager at Guildhall I've developed my technical expertise, realising designers' visions in physical results. I've fine-tuned these skills as dep dresser for *Matilda The Musical*, and costume assistant at the Bridge Theatre and English National Opera.



Abbie Simcock (She/Her)
BA Production Arts: Costume
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I have developed my costume skills, particularly in alterations and making, as well as learning and understanding costume roles in both theatre and film. I have also learned how to create a strong and enjoyable working environment. I have work experience in TV, as well as a range of theatre, most recently on the pantomime *Wicked Witches*.



Opera Double Bill – *Der Wald* (Autumn 2025)



Government Inspector (Spring 2026)



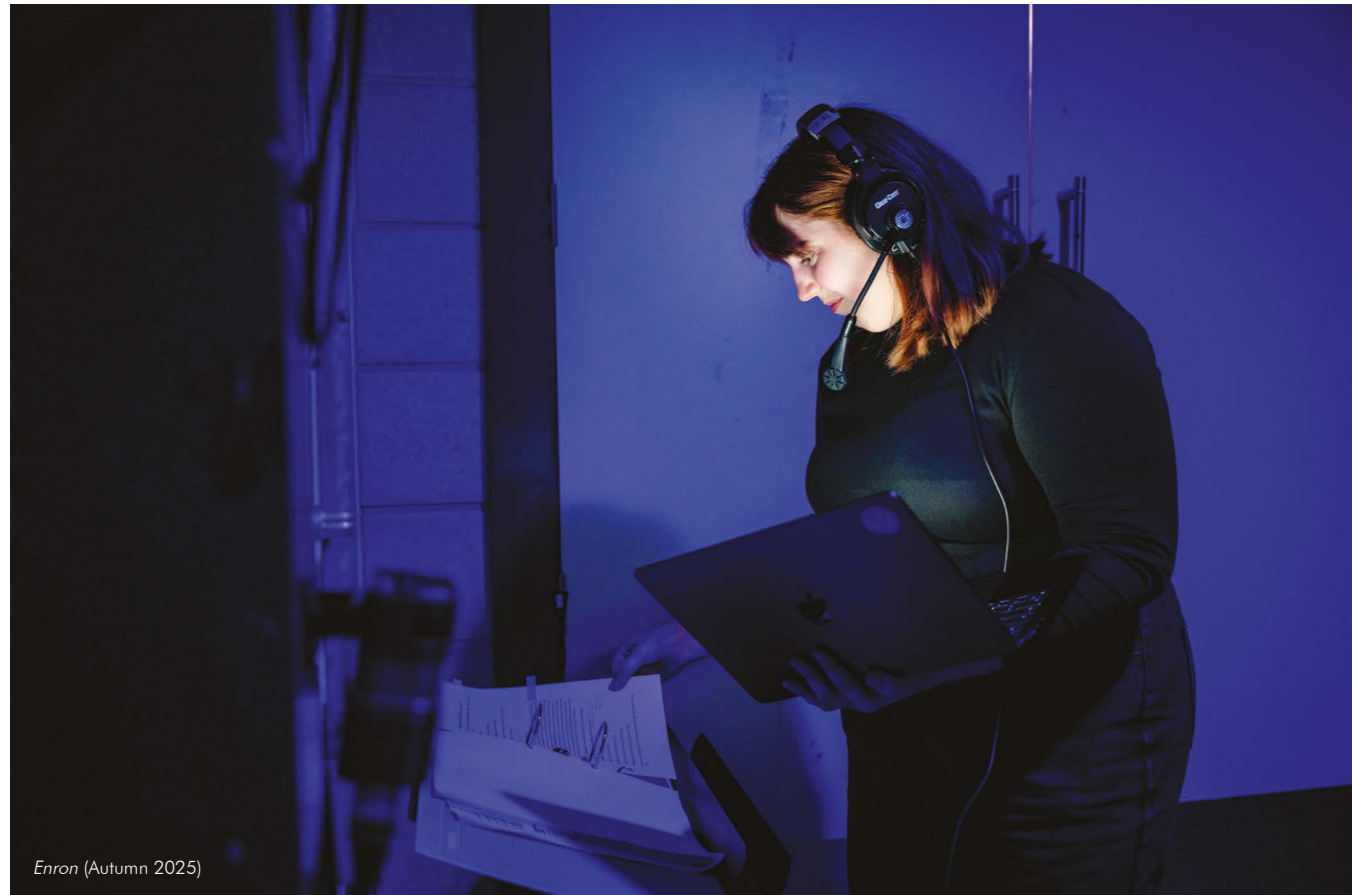
Opera Makers (Summer 2025)



Opera Scenes (Autumn 2025)



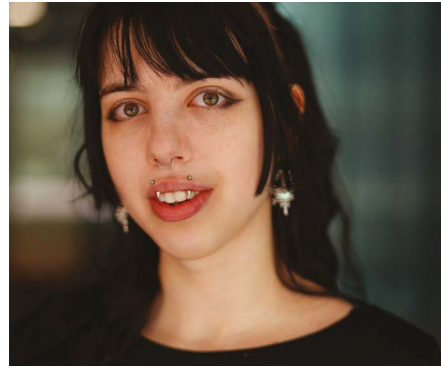
Enron (Autumn 2025)



Enron (Autumn 2025)



Children of the Sun (Spring 2026)



Pasha Taylor-Hanson (She/Her)
BA Production Arts: Costume
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I am an aspiring costume designer and supervisor, looking to enter the TV and film industry. My first costume design feature, *Walking Shadows*, part of Guildhall's annual short films project, is showing this June at the Barbican. My indie film project, and directorial debut, *My Child Eyes*, is coming to online platforms later this year, after its initial showing at an immersive exhibition in October 2025.



Iris Towers (She/Her)
BA Production Arts: Costume
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Over my time at Guildhall, my costume construction and management skills have grown vastly. My studies have given me knowledge and experience of pattern cutting, wardrobe management, handling a budget and a multitude of other technical skills. My versatility and passion are my greatest assets, and I look forward to furthering my career in costume.



Isabela Way (She/Her)
BA Production Arts: Costume
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I love being involved in costume's collaborative process. My favourite aspects, dressing and designing, require involvement from everyone to make something really wonderful. At Guildhall, I have been assistant costume designer for *The Welkin*, wardrobe manager for *Owen Wingrave* and costume supervisor for *Proving Up*. I undertook a work placement at *Mamma Mia! The Party*, which I loved.



Christina Angus (She/Her)
BA Production Arts: Design Realisation
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Skilled in scenic art, prop making and production management. My main focus is to continue my work as a scenic artist but I'm interested in exploring production management. Professional work includes being a scenic artist for *Moominvalley in November* (Upstairs at the Gatehouse) and work experience at the National Theatre scenic art department.



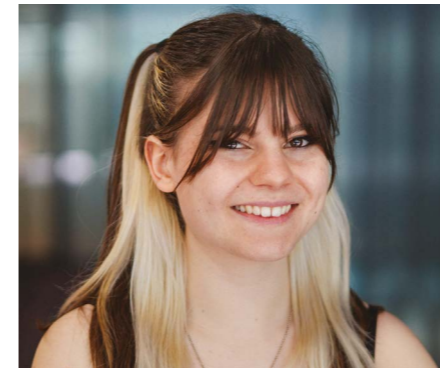
Katherine Byrne (She/Her)
BA Production Arts: Design Realisation
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I'm a scenic painter and propmaker with a keen eye for detail and a love for creating intricate, considered work. With a particular passion for anything historical, I love creating work rooted in research. I'm skilled at painting, sculpting and modelmaking, and I also love to sew. I'm passionate about traditional craftsmanship, and interested to explore costume props and puppet making.



Seth Cunningham (He/Him)
BA Production Arts: Design Realisation
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I have directed my time at Guildhall towards developing my skills in scenic carpentry, metalworking and prop making, and would like to work in these disciplines. I've also led these departments across numerous shows. I'm eager to be the best at what I do, focusing on this during my placements with the National Theatre and Lost Locks Productions.



Alice Friend (She/Her)
BA Production Arts: Design Realisation
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I am passionate about scenic construction, including carpentry, metalwork and welding. I love the collaborative and creative process within the theatre and immersive experience industries. I work well under pressure and in a hands-on environment. I particularly enjoy the planning, building and fit up process.



Hawks Gómez Martínez (They/He)
BA Production Arts: Design Realisation
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With a background in Archaeology and Art History, I am a production artist in love with cinema, theatre, music and visual storytelling. I want to pursue a career in Art Department for film, and I am excited to keep expanding my skills after graduation! I have experience in production design, set decoration and prop making, as well as scenic art and scenic construction. I am fluent in Spanish, English and French.



Jasmine Green (She/Her)

BA Production Arts: Design Realisation

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My main area of interest is prop making. I have a passion for bringing ideas to life through hands-on making. I'm known for my creativity, strong work ethic and collaborative spirit, with skills in sculpting, carving, moulding, casting, woodwork and painting. I thrive in high pressure environments, possess strong problem-solving skills, and am always eager to learn and grow.



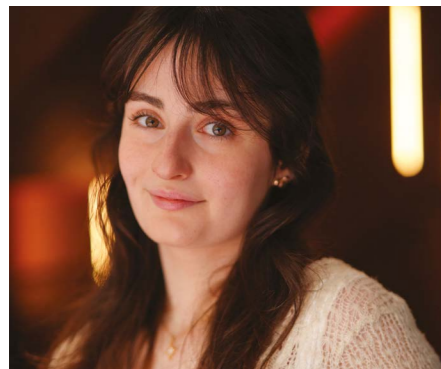
Imogen Marinko (She/Her)

BA Production Arts: Design Realisation

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I am a maker of everything, from portraiture to poly-carving, I am interested in it all. My aim is to establish myself as a diverse practitioner. I have a particular interest in design for film, music festivals and fashion but wish to continue the making side of my practice. I am based in London but willing to travel.



Em Mason (She/Her)

BA Production Arts: Design Realisation

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I am eager to expand my scenic art and prop making skillset beyond what I've learned through leading both departments for several Guildhall productions, and through external work. I want to build on my proficiencies which include cloth painting, sculpting, poly-carving, trompe l'oeil and soft prop skills.



Christa Yap (She/Her)

BA Production Arts: Design Realisation

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I've taken on lead roles in prop making, scenic art and construction in my time at Guildhall, and developed a wide set of skills in each area. Having worked in theatre and immersive experiences in both Singapore and London, I am interested and well-equipped to explore opportunities across different industries.



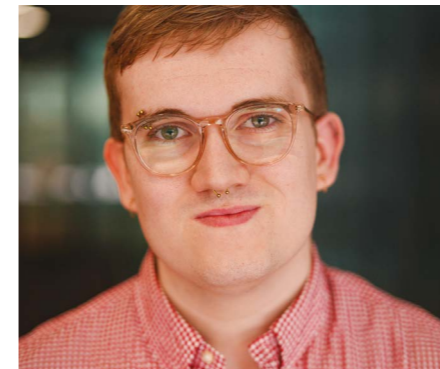
Liam Cullen Allen (He/Him)

BA Production Arts: Stage Management

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I enjoy working collaboratively to achieve the grand vision of a production. At Guildhall, I have been production manager for operas *Der Wald* and *Lucrezia*, DSM for *Children of the Sun*, first assistant director for the annual short films project and DSM for the opera *Proving Up*. On graduating I'm particularly interested in undertaking production management roles in opera and film, in the UK and the US.



Eddie Comerford (He/They)

BA Production Arts: Stage Management

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eddie.comerford.sm@gmail.com | @ec_stagemanagement

Interested in stage management, especially as an ASM (Book Cover). Skills include prop sourcing and altering (including costume), as well as organisation and communication. My professional experience includes artist liaison work on Christmas at the Royal Albert Hall, as well as undertaking a placement at *Cabaret*.



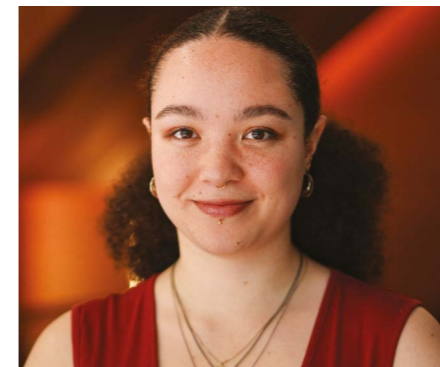
Jasmin Davenport (She/Her)

BA Production Arts: Stage Management

+44 (0) 7548 637353

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An enthusiastic stage manager with a background in opera and drama. I am interested in working in all areas of stage management, with a particular passion for opera and propping. I am currently an ASM dep at *Mamma Mia!* and recently completed work experience on Irish National Opera's production of *Rusalka*.



Kezia Reynolds (She/They)

BA Production Arts: Stage Management

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Proficient in score reading and Microsoft suite, I'm interested in working in film production and the agency/casting sector. At Guildhall, I worked as Stage Manager on *As You Like It*, and as script supervisor and first and second assistant director on the annual short films project, gaining experience with Movie Magic Scheduling. I am passionate about the advancement of intimacy direction in film and theatre.



Agnes Roesen Rønningen (She/Her)
BA Production Arts: Stage Management
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Originally from Norway, I'm primarily interested in being a stage manager or DSM for opera and drama. While at Guildhall, I was stage manager on *Enron* and DSM on *Owen Wingrave*. I value collaborative practice and creating supportive environments, bringing a positive energy to all my work. I'm very passionate about working with children. I'm proficient in score reading and QLab.



Nicole Thomaz (She/Her)
BA Production Arts: Stage Management
+44 (0) 7786 316831
nicolehthomaz@hotmail.com

I love seeing a show develop, witnessing the creative team's vision being realised by all departments, with stage management in the middle liaising with all. On graduating, I would love to join a long-running West End show as ASM Book Cover, moving on to DSM roles. I speak Spanish and Portuguese, and love reading and photography.



Grace Waring (She/Her)
BA Production Arts: Stage Management
+44 (0) 7825 556244
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I am interested in pursuing a career in stage management across all areas of theatre and have experience in immersive and live events. I have a particular interest in the roles of assistant stage manager and deputy stage manager for dramas but would also love to be involved in managing awards shows and ceremonies.



Jamie Baker (He/Him)
BA Production Arts: Theatre Technology
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jamie.baker03@icloud.com

Over my time at Guildhall, I have developed a great interest in production management and I really enjoy being part of the creative process. I have a very broad skill set, ranging from administration to highly practical tasks. I also have a passion for sustainability and integrating new and emerging technologies into my work, whether that be for theatre, live events, film, TV or beyond.



Jay Culmer (He/They)
BA Production Arts: Theatre Technology
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jayhculmer@gmail.com | @ @jayculmertech

I'm an aspiring video engineer and programmer. I have a passion for working with Disguise for theatrical video productions and live events, with experience in complex show control networking. I have professional experience in programming and operating, with a strength in troubleshooting. I also have experience in tracking video with automation.



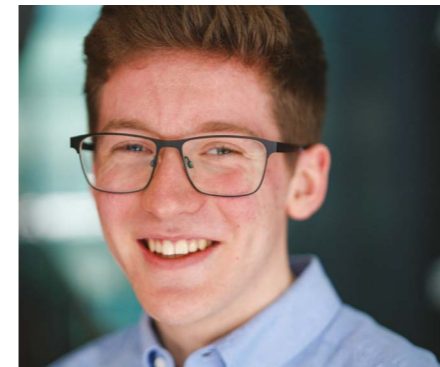
Alissa Crew (She/Her)
BA Production Arts: Theatre Technology
+44 (0) 7508 262688
alissa.crew1@gmail.com | @ @alissacrew.tech

An enthusiastic sound designer with a background in music composition and electronic production. I thrive in explorative collaborative environments and have an interest in system design. Experience in Dante networking, Yamaha desks and Sound No 2 work. My Graduation Project explored neurodiversity in creative teams.



Kirsty Edwards (She/Her)
BA Production Arts: Theatre Technology
+44 (0) 7475 638334
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I want to work as a lighting technician for live events, specifically music shows. I hold Level 2 (2365) Electrical and Wiring Regulations 18th Edition qualifications and have experience in stage electrics and fit-ups, particularly using ETC consoles and grandMA3. I have undertaken the roles of production electrician and production manager at Guildhall.



Joshua Essl (He/Him)
BA Production Arts: Theatre Technology
+ 44 (0) 7709 200125
joshua.essl@outlook.com

I am very interested in working in automation and performer flying for musical theatre, drama and opera. Experience in counterweight flying, automation programming and operating, performer flying and rigging, and in programming and operating eChameleon and Kinesys automation software. I enjoy working in a team while also ensuring a production runs safely and smoothly.



Iris Farquharson (She/Her)

BA Production Arts: Theatre Technology

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@stageandscreentech

I am a passionate programmer and absolutely love working in theatre, immersive experiences and live events. I programme on Eos Family and grandMA3 consoles while developing software, electronics and custom circuit boards for practical effects. I hope to put my electrical, programming and systems skills to use in these collaborative and creative industries.



Rohan Green (He/Him)

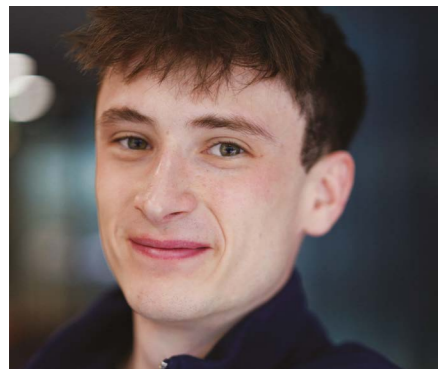
BA Production Arts: Theatre Technology

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rohan_green@outlook.com | rohangreenlighting.com |

@rohangreenlighting

I'm a lighting programmer and designer interested in working in theatre, opera and dance. I am a strong ETC and Eos programmer with experience in large-scale, fast-paced environments, and in associate and assistant design roles. I love creative and technical challenges, and finding ways to overcome them.



Finn Irving (He/Him)

BA Production Arts: Theatre Technology

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finn@finnirving.com | finnirving.com

I'm pursuing a career in film, TV and theatre, with a strong interest in camerawork and visual storytelling. I'm particularly drawn to collaborative environments and the process of developing ideas with others. During my time at Guildhall, I've focused on my creative skills including cinematography and various design roles, as well as more technical positions in production management.



Toby Ison (He/Him)

BA Production Arts: Theatre Technology

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I'd like to work as a lighting designer, associate and programmer for theatre, musicals and live events. I'm interested in how lighting can interact with music and story, enhancing meaning and creating a visual picture of what you hear. I enjoy drafting with Vectorworks, creating 3D renders and programming using Eos and grandMA3.



Charlie Martin

BA Production Arts: Theatre Technology

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charliemartintta@gmail.com | @charliemartintech

I am interested in lighting, automation and pyrotechnics. I particularly enjoy electrical fit-up and show-running, working with Kinesys, EChameleon, ETC and Eos systems. On graduating I will be LX2 for *Something Rotten* at the Manchester Opera House for JAS Theatricals.



Daniel McDermott (He/They)

BA Production Arts: Theatre Technology

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danielmcdermott@outlook.com | @daniel.m_tech

I am interested in a career in stage, rigging, automation and production management, especially for touring shows. Confident in using EChameleon, AutoCAD, QLab and Eos, I am skilled in counterweight flying and knots. I undertook an automation work placement on the Royal Shakespeare Company's production of *Twelfth Night* at the Barbican.



Beau Morton-Turner (She/Her)

BA Production Arts: Theatre Technology

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I'm excited to work in automation, art handling and exhibition work. Skilled in AutoCAD, TAIT programming and counterweight flying, I love operating and working at height. I thrive in creative environments and bring a practical approach to projects. Outside of work, I enjoy sewing and scouting.



Jaiden Parsons (He/Him)

BA Production Arts: Theatre Technology

+44 (0) 7874 858616

jaidenparsons@gmail.com | @jaiden_parsons_tech

I am a creative and aspiring sound engineer aiming to carve a career in theatre and live performances. I have gained skills on Yamaha and Digico desks and on QLab, Logic Pro, ArrayCalc and Vectorworks software. I enjoy working within a collaborative environment and the challenge of problem solving.



Joshua Sanderson (He/Him)
BA Production Arts: Theatre Technology
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I enjoy turning creative ideas into something physical that people can experience, with a practical, hands-on approach and understanding of how different departments contribute to make a show work. Seeking touring productions and live events work, with an interest in lighting, production design and engineering to create well-executed, engaging live experiences.



Dan Shelley (He/Him)
BA Production Arts: Theatre Technology
+44 (0) 7853 992034
d.n.shelley@outlook.com

I'm a sound engineer with a passion for mixing and creating impactful live experiences. I love to shape an audience's journey through sound and thrive in a collaborative environment. I have mixed mid to large scale shows in various venues. Skilled in Digico and Yamaha consoles, as well as QLab, Dante and WSM.



Lili Warden (She/Her)
BA Production Arts: Theatre Technology
+44 (0) 7555 268878
liliwarden11@gmail.com | @lili.technicaltheatre

I enjoy working in theatre and television, pursuing work as a lighting designer, associate, and production manager. I'm passionate about collaboration, continuous learning, and teaching in our industry. My professional experience includes lighting design at the Royal Festival Hall, associate LD for a show at the BBC Proms 2025 and depping at multiple West End venues.



Screens Project (Spring 2026)



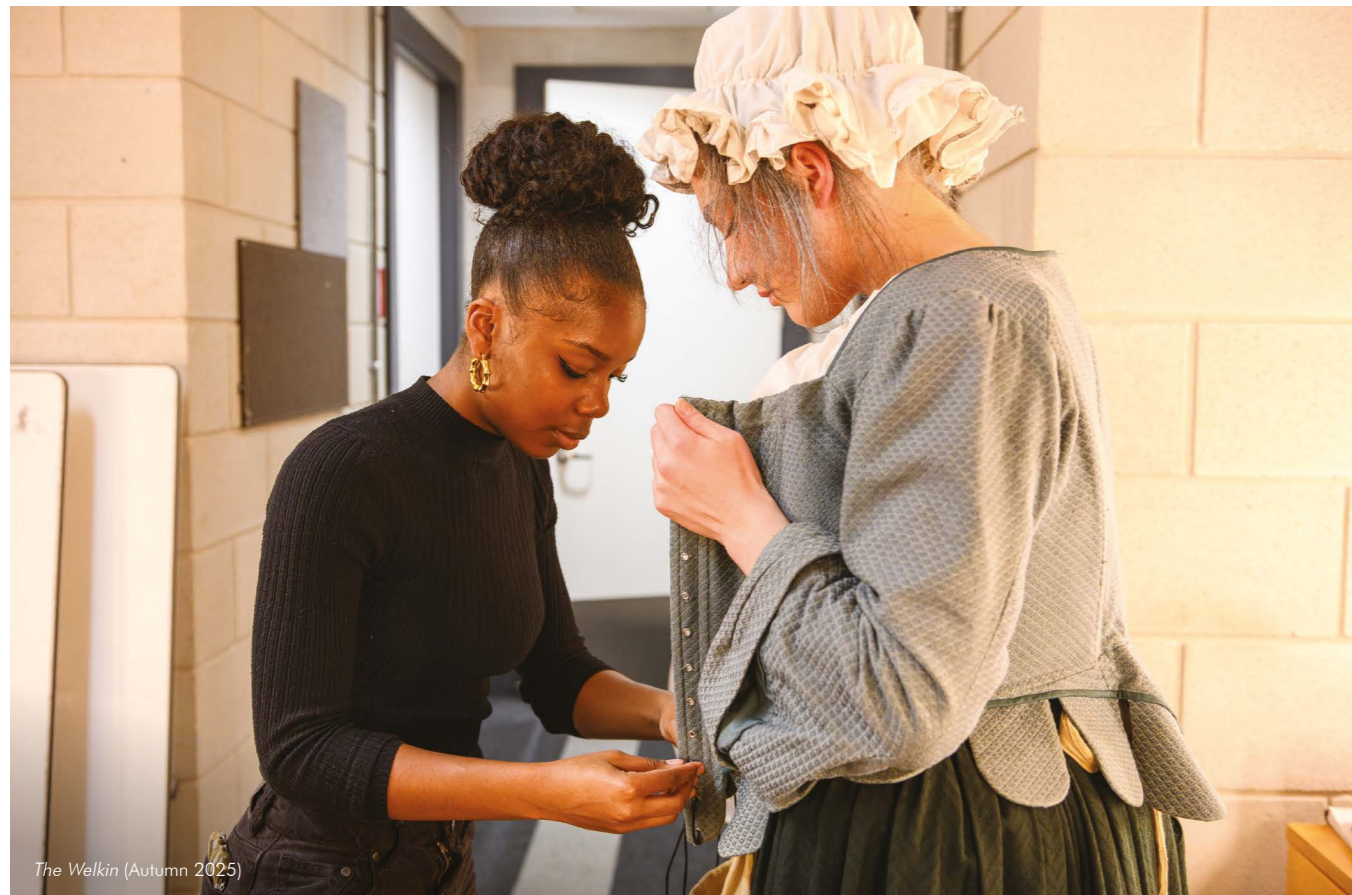
Opera Makers (Summer 2025)



The Welkin (Autumn 2025)



Ehron (Autumn 2025)



The Welkin (Autumn 2025)



Opera Double Bill – *Lucrezia* (Autumn 2025)

Production & Design at Guildhall

The Production & Design department at Guildhall School has long been recognised as providing some of the most innovative vocational theatre training in the UK and beyond.

The School boasts technical and performance facilities which are among the best in the world. The teaching is practical and production-based; students work on public productions and live events with professional directors, designers and conductors, participating in the creation of acclaimed dramas, musicals, operas and other live events.

This year, our training expanded with the launch of the BA (Hons) in Performance Design, enabling students to develop the practical and imaginative skills to create designs for stage, performances and live events.

The department is deeply committed to making backstage careers accessible to all and inspiring young people's passion for production and design. Our Backstage Roadshow is visiting an increasing number of schools, introducing them to careers in production arts, and, thanks to our generous funders, more and more young people are being given the opportunity of hands-on experience and training at their local school. The Get Backstage programme, co-run with and funded by the Access & Participation department, is also going from strength to strength. Get Backstage

introduces state-educated young people aged 15-17 to backstage careers with hands-on training and behind-the-scenes access to West End theatres. We were delighted to welcome the first three alumni of this programme onto our BA in Production Arts programme this year. A further Get Backstage alumnus will start on the BA in Performance Design this September.

Our courses

BA (Hons) Production Arts

Costume, Design Realisation, Stage Management, Theatre Technology

BA (Hons) Performance Design

MA Collaborative Performance Making

For more information, please visit gsmd.ac.uk/production_arts



Explore full profiles, interviews and examples of work from our final year students via this QR code.

Cover photo: *Owen Wingrave* by David Monteith-Hodge.
Portrait of Hansjörg Schmidt by Em Davis.
Production photography by David Monteith-Hodge, Paul Cochrane, Steve Gregson.
Moving Screens Project photo by Finley Karat. Student portraits by Dave Buttle
Photography. Kamila Przybylski portrait by Kamila Przybylski.



Guildhall School is provided by the City of London Corporation.